# Inductive Reasoning with Conceptual Space Representations

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# STRUCTURED KNOWLEDGE AND THE WEB



- Require KBs with a wide coverage, even if that means accepting some inaccuracies
- Deductive reasoning is often too limited in this setting

### Plausible Inference Patterns

# PLAUSIBLE REASONING

#### -Similarity-based reasoning

Marion enjoys hiking in the Alps

The Alps are similar to the Pyrenees

Marion enjoys hiking in the Pyrenees

#### - Category-based reasoning

Athletics is regulated by the International Olympic Committee

Swimming is regulated by the International Olympic Committee

Athletics and Swimming are **representative examples** of Olympic games

All Olympic games are regulated by International Olympic Committee

#### Betweenness

Bars in France are required to display alcoholic beverage license

Restaurants in France are required to display alcoholic beverage license

Brasseries are **conceptually between** Bars and Restaurants

Brasseries in France are required to display alcoholic beverage license

#### Extrapolation

A beef steak pairs well with Médoc

A beef tartare pairs well with Dolcetto

Poached salmon pairs well with Chardonnay

Pinot Gris is dryer and lighter than Chardonnay, in the same way as Dolcetto is dryer and lighter than Médoc

Salmon Carpaccio pairs well with Pinot Gris

### HUMAN REASONING VS CLASSICAL LOGIC

Human reasoning captures statistical regularities, rather than tautologies

Learning from examples is essential for building human knowledge

Natural Language is the central in human reasoning

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...but, these observations (and others) cannot always be fully captured in logic

### CONCEPTUAL SPACE



Propositional representation



#### Geometric representation

#### Associationist

Connectionist representation

# **CONCEPTUAL SPACES**

A conceptual space is defined as the Cartesian product of a number of so-called quality dimensions



### Learning Object Representations From Data

### DATA SOURCE: TEXT DESCRIPTIONS



### DATA SOURCE: KNOWLEDGE GRAPHS



# LEARNING CONCEPTUAL SPACES

Low-dimensional vector space embedding ⇔ structured knowledge + bag-of-words representations



# LEARNING CONCEPTUAL SPACES



#### ordinal SVM regression with quadratic kernel



#### nuclear norm regularisation



Constrain representations based on knowledge graph triples

# Learning Concept Representations



# **CONCEPT REPRESENTATION**

Control how common the instances are

$$P(C|v_a) = \lambda_C \cdot G_C(v_a)$$

The variance of this Gaussian encodes how much the instances are dispersed across the space

Parameters of the Gaussians...



Generate sequences of parameters  $\mu_{C0}$ ,  $\mu_{C1}$ ,... and  $\Sigma_{C0}$ ,  $\Sigma_{C1}$ ,... for each concept

#### Steps:

- Init parameters  $\mu_{\rm C0}\,{\rm and}\,\,\varSigma_{\rm C0}$
- repeatedly iterate over all concepts and in the i<sup>th</sup> iteration, choose the next samples  $\mu_{Ci}$  and  $\Sigma_{Ci}$  for each concept C

Use known dependencies between concepts to construct informative priors on  $\mu_{Ci}$  and  $\Sigma_{Ci}$ 

It depends whether the concept is atomic or complex (Description Logic is used)

#### **Used information:**

- 1. If A  $\sqsubseteq$  C holds then  $\mu_A$  should correspond to a plausible instance of C. In particular, we would expect the probability  $G^*_C(\mu_A)$  to be high
- 2. Vector representation  $v_A$  of A: Suppose  $B_1 \sqsubseteq C$ ,  $B_2 \sqsubseteq C$ , ...,  $B_r \sqsubseteq C$ , then  $v_{B1} \mu_{B1}$ ,  $v_{B2} - \mu_{B2}$ ,...,  $v_{Br} - \mu_{Br}$  should be similar to  $v_A - \mu_A$ .
- 3. We do not have vector representation, but we have more logical structure

### **PRIORS ON THE VARIANCE**

It depends whether the concept is atomic or complex

**Used information :** 

- If A  $\sqsubseteq$  C holds then  $\varSigma_{\mathsf{A}} \leqslant \varSigma_{\mathsf{C}}$  should hold
- If  $B_1 \sqsubseteq C$ ,  $B_2 \sqsubseteq C$ , ...,  $B_r \sqsubseteq C$ , then one can consider  $\Sigma_A$  as the average of  $\Sigma_{B1}$ ,  $\Sigma_{B2}$ ,...,  $\Sigma_{B3}$  (use most similar siblings, i.e closest in terms of Euclidean distance)

### **KNOWLEDGE BASE COMPLETION**

Average over the Gibbs samples

$$P(C|v) = \frac{\lambda_C}{N} \sum_{i=1}^{N} p(v; \mu_C^i, \Sigma_C^i)$$

#### maximizing the likelihood to obtain estimates of the scaling parameters $\lambda$

$$\sum_{i=1}^{s} \log(\lambda_C P(v_i|C)) + \sum_{i=1}^{r} \log(1 - \lambda_C P(u_i|C))$$

# Induction with Conceptual Space representations

# FACT INDUCTION - INTUITIONS



Knowing that Gare du Nord, Lille Europe, Gare de Nancy, ... all have some property P, can we conclude that some other entities (e.g. Lille Flandre) has property P ?

$$p(T \mid x_i^j, L) = \frac{p(x_i^j \mid T, L) \cdot p(T \mid L)}{p(x_i^j \mid L)} \propto \prod_i \frac{G_{(T,i)}(x_i^j)}{G_{(L,i)}(x_i^j)}$$

# **RULE INDUCTION - INTUITIONS**

Finding missing rules from a given (existential) knowledge base

$$\begin{array}{c}
 Interpolation \\
 r_1(X) \land orange(X) \rightarrow r_2(X) \\
 r_1(X) \land lemon(X) \rightarrow r_2(X) \\
 r_1(X) \land grapefruit(X) \rightarrow r_2(X)
\end{array} \right\} \quad r_1(X) \land lime(X) \rightarrow r_2(X)$$

# **RULE INDUCTION**

Unary templates: Probability that a given template satisfies a relation r, knowing that it satisfies the relations  $r_1, \ldots, r_n$ .

$$P(\tau(r) \mid v_r) = \lambda_\tau \cdot \frac{f(v_r \mid \tau(r))}{f(v_r)}$$

Binary templates: The probability that a relation pair (r,s) satisfies ta given binary template

$$P(\tau(r,s) \mid v_r, v_s, u_{r,s}) = \lambda_\tau \cdot \frac{f(v_r \mid \tau(r, \bullet))}{f(v_r)} \cdot \frac{f(v_s \mid \tau(\star, s))}{f(v_s)}$$
$$\cdot \frac{f(v_s - v_r \mid \tau(r, s))}{f(v_s - v_r \mid \tau(r, \bullet), \tau(\star, s))}$$
$$\cdot f(u_{r,s} \mid \tau(r, s))$$

	SVM-Linear				SVM-Quad				Gibbs			
	Pr	Rec	F1	AP	Pr	Rec	F1	AP	Pr	Rec	F1	AP
$1 \le  X  \le 5$	0.033	0.509	0.062	0.055	0.086	0.046	0.060	0.144	0.258	0.508	0.343	0.328
$ 5 <  X  \le 10$	0.084	0.922	0.154	0.067	0.116	0.404	0.180	0.163	0.202	0.474	0.283	0.340
$ 10 <  X  \le 50$	0.111	0.948	0.199	0.081	0.151	0.382	0.216	0.247	0.242	0.886	0.380	0.276
X  > 50	0.153	0.217	0.180	0.230	0.224	0.721	0.342	0.260	0.361	0.678	0.471	0.404

Table 1: Results of the proposed model and the baselines.

	Gibbs-flat				Gibbs-emb				Gibbs-DL			
	Pr	Rec	F1	AP	Pr	Rec	F1	AP	Pr	Rec	F1	AP
$1 \le  X  \le 5$	0.212	0.416	0.281	0.290	0.201	0.540	0.293	0.262	0.226	0,498	0.311	0.304
$ 5 <  X  \le 10$	0.186	0.368	0.247	0.273	0.173	0.357	0.233	0.262	0.417	0.192	0.263	0.328
$ 10 <  X  \le 50$	0.199	0.496	0.284	0.210	0.207	0.513	0.295	0.233	0.218	0.670	0.329	0.251
X  > 50	0.316	0.312	0.314	0.328	0.321	0.373	0.345	0.321	0.344	0.450	0.390	0.369

Table 2: Results for the variants of the proposed model.

### **EXPERIMENTAL RESULTS - RULE INDUCTION**

		SUMO	OpenCyc	Wine
AS	Pr	0.364	0.423	0.547
AS	Rec	0.457	0.539	0.615
AS	F1	0.405	0.474	0.579
AS	Pr@10	0.517	0.589	0.602
AS	Pr@100	0.402	0.445	n/a
VS	Pr	0.426	0.506	0.582
VS	Rec	0.514	0.613	0.659
VS	F1	0.465	0.554	0.618
VS	Pr@10	0.583	0.657	0.629
VS	Pr@100	0.479	0.573	n/a
RI-R	Pr	0.616	0.639	0.734
$RI-\mathcal{R}$	Rec	0.483	0.512	0.611
$RI-\mathcal{R}$	F1	0.541	0.568	0.666
$RI-\mathcal{R}$	Pr@10	0.734	0.741	0.792
$RI-\mathcal{R}$	Pr@100	0.712	0.723	n/a
RI-word	Pr	0.642	0.703	0.782
RI-word	Rec	0.451	0.528	0.636
RI-word	F1	0.529	0.603	0.701
RI-word	Pr@10	0.755	0,789	0.811
RI-word	Pr@100	0.727	0.765	n/a
RI	Pr	0.692	0.745	0.813
RI	Rec	0.534	0.586	0.672
RI	F1	0.602	0.656	0.735
RI	Pr@10	0.802	0.834	0.834
RI	Pr@100	0.788	0.811	n/a

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